

The “Would you like some food?” game

Materials:

1 die (dubbelsteen), 1 game marker per player, game board, 15-30 food flashcards
optional: a timer

Set up:

Lay the food flashcards face down in the center of the game board. Place a marker for each player at one of the corners and give each player 4 flashcards to begin.

How to play:

Players should begin each turn with 4 cards in their hands.

The first player rolls the die and counts (in English!) the number of spaces. He/she may then ask one other player: “**[Name], would you like some/a [food]?**” (He/she should choose one food flashcard from his/her hand to offer.)

Note to parents: Use the word “some” if the food is plural (meervoud) or uncountable (niet telbaar). Use the word “a” if the food word is singular (enkelvoud)

The other player should answer with one of these possibilities:

“Yes, please!” or **“No, thank you.”**

If the other player said, “Yes, please!”, then the first player should give the card and say, **“Here you are.”** The player who receives the card may lay it (face up) on the table in front of him/her, but that card is out of play. (To play on Skype, lay the cards that you give on or near the computer.)

Some squares on the game board are marked with the bonus of asking more players. Then the player may ask 2 players about 2 different foods. The game ends either when the time is up or all of the cards have been used.

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★		Ask 2 players!			Lose a turn ☹️	★
Lose a turn ☹️	 <p>Lay flashcards here (face down)</p>					
						Ask 2 players!
Ask 2 players!						
						Lose a turn ☹️
★	Lose a turn ☹️			Ask 2 players!		★